

Narula Institute of Technology
Curriculum of M.Tech Course(CSE) 2007

Paper Code	Subject	Code	Credits	Contact periods/Week			Total Hours
				L	T	P	
Semester 1 [23 credits]							
1	Discrete Structure	CSEM101	3	4	0	0	4
2	Design & Analysis of Algorithms	CSEM102	3	3	0	0	3
3	Computer Networks & Distributed Systems	CSEM103	3	3	0	0	3
4	Operating Systems	CSEM104	3	3	0	0	3
5	Elective I (Web Technology)	CSEM105A	3	3	0	0	3
6	Seminar I	CSEM181	2	0	0	0	0
Laboratory							
1	Software Lab	CSEM192	2	0	0	3	3
2	Computer Network Lab	CSEM193	2	0	0	3	3
3	Operating Systems Lab	CSEM194	2	0	0	3	3
Semester 2 [22 credits]							
1	Advanced Mathematics	CSEM201	4	4	0	0	4
2	Advanced Computer Architecture	CSEM202	3	3	0	0	3
3	Advanced Database Management System	CSEM203	3	3	0	0	3
4	Software Engineering	CSEM204	3	3	0	0	3
5	Elective II	CSEM205A	3	3	0	0	3
6	Seminar II	CSEM281	2	0	0	0	0
Laboratory							
1	Software Engineering Lab	CSEM294	2	0	0	3	3
2	Database Management System Lab	CSEM293	2	0	0	3	3
Semester 3 [20 credits]							
1	Mobile Computing	CSEM301	3	3	0	0	3
2	Multimedia and Graphics	CSEM302	3	3	0	0	3
3	Seminar III	CSEM381	2	0	0	0	0
4	Term Paper [Project]	CSEM391	12	0	0	12	12
Semester 4 [20 credits]							
1	Final Project with presentation & viva	CSEM491	18	0	0	18	18
2	Grand Viva	CSEM481	2	0	0	0	0

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Elective Subjects:

Elective I		Elective II	
Web Technology	CSEM 105A	Soft Computing	CSEM 205A
Theory of Computation	CSEM 105B	Advanced Compiler Design	CSEM 205B
Data Mining & Data Warehousing	CSEM 105C	Artificial Intelligence	CSEM 205C
Parallel Computing	CSEM 105D	VLSI Design	CSEM 205D
Embedded Systems	CSEM 105E	Pattern Recognition	CSEM 205E
Modeling and simulation	CSEM 105F	Machine Learning	CSEM 205F
Advanced Computer Graphics	CSEM 105G	Natural Language Processing	CSEM 205G
Distributed Algorithms	CSEM 105H	Information System Audit	CSEM 205H
Cryptography & Network Security	CSEM 105I		

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Narula Institute of Technology Syllabi for M.Tech Course(CSE)

Discrete Structure [Paper Code : CSEM101]

Course Contents

Review of Set Theory; Combinatorics: Basic Combinatorial Numbers, Generating Functions and Recurrence Relations, Inclusion-Exclusion Principle, Graph Theory; Connectivity, Matchings, Hamiltonian Cycles, Coloring Problems; Algebraic Structures: Groups, Rings, and Fields; Probabilistic Methods;

Books

Somasundaram, "Discrete Mathematical structures", PHI
Kolman, Busby & Ross, "Discrete Mathematical structures 5th ed", PHI
V. Krishnamurthy, "Combinatorics, Theory and Applications", East-West Press, 1985.
N. Alon and J. Spenser, "Probabilistic Methods", John Wiley and Sons, 2nd edition, 2000.
R. Diestel, "Graph Theory", Springer-Verlag, 2nd edition, 2000.
I. N. Herstein, "Topics in Algebra", Vani Educational Books, India 1986

Advanced Mathematics [Paper Code : CSEM201]

Course contents

Differential equations of higher order including partial differential equation; Infinite and power series; Vectors : vector algebra in 2 and 3 spaces, vector calculus in multiple variables, gradients, divergence, curl, line integral, Green's theorem, surface integral; Matrices : basic concepts (addition, multiplication, rank, linear independence etc), Inverse of matrix, solutions of linear systems, Eigenvalues, eigenvectors, symmetric matrices, complex matrices; Different transformations : Fourier, Laplace, Z transform, etc, Data analysis and probability theory; Mathematical statistics.

Books

E. Kreyszig, "Advanced Engineering Mathematics 9th ed", John wiley & sons.
H.K. Dass, "Advanced Engineering Mathematics", S. Chand & Company
B.S. Grewal, "Higher Engineering Mathematics", Khanna Publishers
Sastry, "Engineering Mathematics 3rd ed VOL I,II", PHI
Sankara Rao, "Introduction to Partial Differential Equation 2nd", PHI

Design & Analysis of Algorithms [Paper Code : CSEM102]

Course Contents

Basic concepts: algorithms, data, list, stacks, queues and dequeues, sequential and linked allocation. Trees: computer representation and traversal of trees. Models of computation, bottom-up and top-down structured programming. Algorithm design methods: greedy algorithms, divide and conquer, dynamic programming. Analysis of algorithms, matrix multiplication, integer arithmetic, Approximation Algorithm and polynomial evaluation algorithms, introduction to NP complete problems.

Books

A. V. Aho , J. E. Hopcroft and J. D. Ullman, "The Design and Analysis of Algorithms", Addison-Wesley, 1974.
T. H. Cormen , C. E. Leiserson and R. L. Rivest, "Introduction to Algorithms 2nd ed", PHI.
Basu, "Design Methods and Analysis of Algorithms", PHI
M. R. Garey and D. S. Johnson, "Computers and Intractability: A Guide to the Theory of NP-Completeness", Freeman, 1979.
J. Van Leuwen ed, Handbook of Theoretical Computer Science, Vol A., Elsevier, 1990.

Advanced Database Management Systems [Paper Code : CSEM203]

Course Contents

Physical storage and indexing structures, Query processing algorithms, Query optimization, Transaction processing and serializability, Concurrency Control, Recovery, Parallel and distributed databases, XQuery and XML query evaluation, Emerging database trends, data mining, data warehousing, distributed database, object oriented database, spatial and temporal database.

Books

Silberschatz, Korth & Sudarshan , "Database System Concepts, 5th Ed", McGraw-Hill 2005.
Ceri, Pelagatti, "Distributed Databases Principles & Systems", McGraw Hill
Hansen & Hansen, "Database Management and Design 2nd ed", PHI
Shah, "Database Systems using Oracle:A simplified guide to SQL and PL/SQL 2nd ed", PHI

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Operating Systems [Paper Code : CSEM104]

Course Contents

User Level Specification of OS. Fundamental Concepts of Multiprogrammed OS, Basic Concepts and Techniques for Implementation of Multiprogrammed OS. Processes and the Kernel, Microkernel Architecture of OS. Multiprocessor, Multimedia, and Real-Time OS. POSIX Standards. Management and Control of Processes. Basic Concept of Threads, Types of Threads, Models of Thread Implementations. Traditional and Real-Time Signals. Clocks, Timers and Callouts. Thread Scheduling for Unix, Windows, and Real-Time OS, Real-Time Scheduling. Interprocess/Interthread Synchronization and Communication, Mutual Exclusion/Critical Section Problem, Semaphores, Monitors, Mailbox, Deadlocks. Concepts and Implementation of Virtual Memory(32-bit and 64-bit), Physical Memory Management. File Organization, File System Interface and Virtual File Systems, Implementation of File Systems. I/O Software: Interrupt Service Routines and Device Drivers. Protection and Security. Case Study of Unix, Windows, and Real-Time OS.

Books

Andrew S. Tanenbaum, "Modern Operating Systems", Second Edition, Pearson Education, Inc., 2001.
Uresh Vahalia, "UNIX Internals: The New Frontiers", PEARSON Education.
J. Mauro and R. McDougall, "Solaris Internals: Core Kernel Architecture", Sun Microsystems Press, 2001.
Daniel P. Bovet and Marco Cesati, "Understanding the Linux kernel", O'Reilly & Associates, Inc., 1998.
Stallings, "Operating Systems: Internals and Design Principles 5th ed", PHI
Sinha, "Distributed Operating System: Concepts and Design", PHI

Computer Networks & Distributed Systems [Paper Code : CSEM103]

Course Contents:

Introduction: Overview of computer networks, seven-layer architecture, TCP/IP suite of protocols, MAC protocols for high-speed LANS, MANs, and wireless LANs, (For example, FDDI, DQDB, HIPPI, Gigabit Ethernet, Wireless ethernet, etc.) Fast access technologies, (For example, ADSL, Cable Modem). IPv6: Why IPv6, basic protocol, extensions and options, support for QoS, neighbour discovery, auto-configuration, routing. Application Programming Interface for IPv6. 6bone. Mobility in networks. Mobile IP. Security related issues. IP Multicasting. Multicast routing protocols, address assignments, session discovery, etc. TCP extensions for high-speed networks, transaction-oriented applications. Network security at various layers. Authentication header, Key distribution protocols. Digital signatures, digital certificates. distributed system taxonomy, service models, naming and binding remote procedure calls (RPC), object brokers, distributed file system design distributed file system case studies: NFS, AFS, clock synchronization, distributed transactions, mutual exclusion, election algorithms distributed shared memory and memory consistency models, distributed deadlocks

Books

W. R. Stevens. *TCP/IP Illustrated, Volume 1: The protocols*, PEARSON Education.
G. R. Wright. *TCP/IP Illustrated, Volume 2: The Implementation*, PEARSON Education.
W. R. Stevens. *TCP/IP Illustrated, Volume 3: TCP for Transactions, HTTP, NNTP, and the Unix Domain Protocols*, PEARSON Education.
R. Handel, M. N. Huber, and S. Schroeder. *ATM Networks: Concepts, Protocols, Applications*, PEARSON Education.
W. Stallings. *Cryptography and Network Security: Principles and Practice*, 2nd Edition, PEARSON Education. C. E. Perkins, B. Woolf, and S. R. Alpert. *Mobile IP: Design Principles and Practices*, PEARSON Education. Peter Loshin. *IPv6 Clearly Explained*, Morgan Kauffman, 1999.
M. Gonsalves and K. Niles. *IPv6 Networks*, McGraw Hill, 1998.
Andrew S. Tanenbaum and Maarten van Steen, "Distributed Systems: Principles and Paradigms (2nd Edition)", PEARSON Education
S. Tanenbaum, "Distributed Operating Systems", PEARSON Education
Kenneth P. Birman, "Reliable Distributed Systems: Technologies, Web Services, and Applications", Springer

Advanced Computer Architecture [Paper Code : CSEM202]

Course Contents

Introduction to High Performance Computing: Overview, Pipeline vs Parallel Processing Parallel Architectures : Classification and Performance. Pipeline Processing : Pipeline Performance, design of arithmetic pipelines, multifunction pipes, concept of reservation table, collision vector and hazards. Instruction Processing Pipes: Instruction and data hazard, hazard detection and resolution, delayed jumps, delayed execution. RISC Philosophy. Pipeline scheduling Theory: Greedy pipeline scheduling algorithm, state

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diagram, modified state diagram, Latency cycles, Optimal cycles, scheduling of static & dynamic Pipelines. Implementation of pipeline schedulers Interconnection Networks : Interconnection network classification, Single stage/ Multistage Networks, crossbars, Clos Networks, Benes Networks , Routing algorithms. Omega, Cub-connected and other networks. Introduction to Neurocomputing Architectures Topics from the current literature as self study and presentations by students.

Books

M. R. Bhujade, "Parallel Computing", Newage International Pvt. Ltd., 1995.
Stallings, William, "Computer organization and architecture, designing for performance", Prentice Hall of India, 1997
J. L. Hennessy and D. A. Patterson, "Computer architecture : a quantitative approach", Harcourt Asia, Singapore 1996
Kain, "Advanced Computer Architecture: a system Design approach", PHI.

Software Engineering [Paper Code : CSEM204]

Course Contents

Software life cycle -- important steps and effort distribution. Aspects of estimation and scheduling. Software evaluation techniques-modular design : coupling and cohesion, Software and complexity measures. Issues in software reliability. System Analysis: Requirement analysis. Specification languages. Feasibility analysis. File and data structure design, Systems analysis tools. Software design methodologies, Data flow and Data Structure oriented design strategies. Software development, coding, verification, and integration. Issues in project management-team structure, scheduling, software quality assurance. Object Oriented methodology: object oriented paradigm, OO analysis and design, examples of methodologies (e.g., Rumbaugh's OMT).

Books

R. S. Pressman, Software Engineering - A Practitioner's Approach, 3rd Edition, McGrawHill, 1992. J. Martin, Rapid Application Development, Maxwell MacMillan, 1991. B. Meyer, Object Oriented Software Construction, Prentice Hall, 1988. G. G. Schumeyer, Zero Defect Software, McGraw-Hill, 1992. J. Rumbaugh et. al., Object Oriented Modeling and Design, Prentice Hall, 1991.

Mobile Computing [Paper Code : CSEM301]

Course Contents

Cellular Networks: Channel allocation, Multiple access, Location management, Handoffs.
Wireless Networking: Wireless Transmission Basics, MAC protocols, Routing, Transport, Ad-hoc networking.
Applications: Mobility adaptations, Disconnected operations, Data broadcasting, Mobile agents.
Others: Security, Energy efficient computing, Impact of mobility on algorithms.

Books

Mobile Communications J. Schiller, Pearson education publishing 2003
Wireless Communications and Networks W. Stallings, Pearson education publishing 2002
Mohammad Ilyas and Imad Mahgoub, "Mobile Computing Handbook", CRC
Amjad Umar, "Mobile Computing And Wireless Communications", Nge Solutions
Mazliza Othman, "Principles of Mobile Computing and Communications", AUERBACH (October 26, 2007)
Reza B'Far and Roy T. Fielding, "Mobile Computing Principles: Designing and Developing Mobile Applications with UML and XML", Cambridge University Press (November 1, 2004)
M.v.d. Heijden, M. Taylor. *Understanding WAP*. Artech House, 2000.
Charles Perkins. *Mobile IP*. PEARSON Education.
Charles Perkins (ed.) *Adhoc Networks*. PEARSON Education.

Multimedia and Graphics [Paper Code : CSEM302]

Course Contents

Computer Graphics: Introduction to computer graphics, Mathematical foundations, 2D translation, scaling, rotation, and shear, Windowing transformations, Instance transformations, Structured graphics, 3D translation, scaling, rotation,
Multimedia: Introduction to Multimedia, Presentation Graphics, Desktop Publishing, Production Planning and Design, User Interface Design, Hypermedia Authoring Concepts, Multimedia Sound, File Compression, JPEG, MPEG, Digital Video, Designing Web-based Multimedia, Multimedia Distribution.

Books

Ze-Nian Li and Mark S Drew. "Fundamentals of Multimedia". Prentice Hall.
Nigel Chapman and Jenny Chapman, "Digital Multimedia 2nd ed", Wiley.
Tay Vaughan, "Multimedia: Making it Work, 7th ed", McGraw-Hill Osborne Media
Kyle Rankin, "Linux Multimedia Hacks: Tips & Tools for Taming Images, Audio, and Video 1st ed", O'Reilly Media, Inc

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James D. Foley, Andries van Dam, Steven K. Feiner, and John F. Hughes, "Computer Graphics: Principles and Practice in C (2nd Edition)", PEARSON Education
Peter Shirley, Michael Ashikhmin, Michael Gleicher, and Stephen Marschner, "Fundamentals of Computer Graphics, Second Ed", A K Peters, Ltd
Edward Angel, "Interactive Computer Graphics: A Top-Down Approach Using OpenGL (4th Edition)", PEARSON Education
Francis S Hill Jr. and Stephen M Kelley, "Computer Graphics Using OpenGL (3rd Edition)", PEARSON Education

Laboratory Syllabi

Semester I

Software Lab [Code : CSEM192]
Details will be provided later

Computer Network Lab [Code : CSEM193]
Details will be provided later

Operating Systems Lab [Code : CSEM194]
Details will be provided later

Semester II

Software Engineering Lab [Code : CSEM294]
Details will be provided later

Database Management System Lab [Code : CSEM293]
Details will be provided later

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Elective Subjects

Advanced Compiler Design [Paper Code : CSEM 205B]

Course Contents:

Compiler structure: analysis-synthesis model of compilation, various phases of a compiler, tool based approach to compiler construction.

Lexical analysis: interface with input, parser and symbol table, token, lexeme and patterns. Difficulties in lexical analysis. Error reporting. Implementation. Regular definition, Transition diagrams, LEX.

Syntax analysis: CFGs, ambiguity, associativity, precedence, top down parsing, recursive descent parsing, transformation on the grammars, predictive parsing, bottom up parsing, operator precedence grammars, LR parsers (SLR, LALR, LR), YACC.

Syntax directed definitions: inherited and synthesized attributes, dependency graph, evaluation order, bottom up and top down evaluation of attributes, L- and S-attributed definitions.

Type checking: type system, type expressions, structural and name equivalence of types, type conversion, overloaded functions and operators, polymorphic functions.

Run time system: storage organization, activation tree, activation record, parameter passing, symbol table, dynamic storage allocation.

Intermediate code generation: intermediate representations, translation of declarations, assignments, control flow, boolean expressions and procedure calls. Implementation issues.

Code generation and instruction selection: issues, basic blocks and flow graphs, register allocation, code generation, dag representation of programs, code generation from dags, peep hole optimization, code generator generators, specifications of machine.

Books

A. V. Aho, R. Sethi, and J. D. Ullman. *Compilers: Principles, Techniques and Tools*, PEARSON Education. C. Fischer and R. LeBlanc. *Crafting a Compiler*, PEARSON Education. C. Fischer and R. LeBlanc. *Crafting a Compiler in C*, PEARSON Education. A. C. Holub. *Compiler Design in C*, PEARSON Education. Appel. *Modern Compiler Implementation in C: Basic Design*, Cambridge Press. Appel. *Modern Compiler Implementation in Java: Basic Design*, Cambridge Press. Fraser and Hanson. *A Retargetable C Compiler: Design and Implementation*, PEARSON Education. Dhamdhere. *Compiler Construction*, McMillan India. Holmes. *Object Oriented Compiler Construction*, PEARSON Education. Holmes. *Building your own Compiler with C++*, PEARSON Education. Wirth. *Compiler Construction*, PEARSON Education. Wilhelm and Maurer. *Compiler Design*, PEARSON Education.

Distributed Algorithms [Paper Code : CSEM 105H]

Course Contents

Introduction * Types of concurrency * Characteristics of Distributed systems * Challenges posed by distribution * Importance of theoretical methods for distributed algorithms(2 generals problem) * Basic of discrete mathematics - posets and lattices. distributive property. * Approaches to reasoning - Model driven, different types of models. * Dimensions to classifying distributed algorithms - IPC method, timing, Failure models and Problems addressed. * Synchronous vs Asynchronous distributed systems Synchronous Algorithms - Ring only * Synchronous Models, proof methods, failure types etc * Leader election in synchronous ring - LCR algorithm * Hirshberg-Sinclair algorithm * Non-comparison algorithms - Time slice and Variable speeds * Lower bound discussion Synchronous Algorithms - General Networks * Leader election in a general network - flooding algorithm * Reducing the complexity of complete flooding * MST algorithm Dealing with Link and process failures in consensus problems Asynchronous Shared Memory * Mutual Exclusion * Resource Allocation Async Network Algorithms * FIFO * Broadcast vs Multicast * Leader Election - Ring vs arbitrary network MST * Minimum Spanning Tree Algorithms Logical time * Vector clocks * Matrix clocks * DD clocks Global Snapshots * Chandy and Lamports algorithm Stable predicates or properties * Termination detection Self stabilization.

Books

Nancy A. Lynch, "Distributed Algorithms", Morgan Kaufmann
Nicola Santoro, "Design and Analysis of Distributed Algorithms", Wiley-Interscience
Gerard Tel, "Introduction to Distributed Algorithms 2nd ed", Cambridge University Press
C. Xavier and S. S. Iyengar, "Introduction to Parallel Algorithms", Wiley-Interscience

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Cryptography & Network Security [Paper Code :CSEM 105I]

Course Contents

The contents of the course are listed below. * Introduction o Threats, Vulnerabilities, Attacks o Integrity, Confidentiality, Anonymity o Authentication, Authorization, Non-repudiation o Data Security vs Database Security * Secret Key Cryptography o DES, Triple DES o AES o Key distribution o Attacks * Public Key Cryptography o RSA o ECC o Key Exchange (Diffie-Hellman) o Attacks * Integrity, Authentication and Non-Repudiation o Hash Functions (Examples - MD5, SHA5) o Message Authentication Code (MAC) o Digital Signature (RSA, DSA Signatures) * Public Key Infrastructure o Digital Certificates o Certification Authorities * Protocols o Basic Authentication Protocols + Attacks(Replay, Reflection, Man-in-the-middle) o Needham Schroeder Protocol o Kerberos o Network Security with IPSec o Web Security using SSL o E-cash and Secure Electronic Transaction (SET) * System Security using Firewalls and VPN's. * Worms and Viruses o Case Studies * Miscellaneous o Smart Cards and security o Zero knowledge protocols o Enterprise Application Security o Biometric Authentication o Database Access Control o Security and Privacy Issues in RFIDs.

Books

Atul Kahate, "Cryptography and Network Security", TMH
William Stallings, "Cryptography and Network Security (4th Edition)", PEARSON Education
Behrouz A. Forouzan, "Cryptography and Network Security", McGraw-Hill Education

Advanced Computer Graphics [Paper Code : CSEM 105G]

Course Contents

3D Object Representation. Visible Surface Algorithms. Curves and Surfaces in Computer Graphics. Introduction to Ray Tracing and Radiosity methods. Anti-aliasing, Shadow generation, Texture mapping, Effects, Fractals, Image Coding, Color.

Books

James Foley, Andries van Dam, Steve Feiner and John Hugues, Computer Graphics: Principles and Practice, Second Edition, PEARSON Education. Alan Watt and Mark Watt, Advanced Animation and Rendering Techniques: Theory and Practise, PEARSON Education. G. Farin, Curves and Surfaces in Geometric Aided Design, Academic Press, 1993.

Modelling and Simulation [Paper Code : CSEM 105F]

Course Contents

Introduction to Probability theory, Random variables, commonly used continuous and discrete distributions.
Introduction to Stochastic Process, Poisson process, Markov chains, steady state and transient analysis.
Pseudo random numbers: Methods of Generation and testing. Methods for generating continuous and discrete distributions. Methods for generating Poisson Process.
Building blocks of Simulation, Data Structures and Algorithms.
Introduction to Probabilistic modelling, Maximum Likelihood Variance reduction techniques: antithetic variates, control variates, common random numbers, importance sampling.
Analysis of Simulation results: confidence intervals, design of experiments Markov Chain Monte Carlo techniques

Books

Sheldon M. Ross: Introduction to Probability Models 7th Edition, Academic Press, 2002
Donald E. Knuth: The Art of Computer Programming - Volume 2: Semi Numerical Algorithms, 2nd Edition, PEARSON Education, Reading MA, USA 2000
Sheldon M. Ross: Simulation 3rd Edition, Academic Press, 2002
A. M. Law and W. D. Kelton. Simulation Modeling and Analysis, 3rd Edition, McGrawHill, New York, USA, 1998
Raj Jain: The Art of Computer Systems Performance Analysis, John Wiley and Sons, New York, USA, 1991

Embedded Systems [Paper Code : CSEM 105E]

Course Contents

Introduction to Embedded systems, hardware/software codesign, Embedded micro controller cores, embedded memories, Examples of embedded systems, sensors and interfacing techniques, Real-time concepts, real-time operating systems, Required RTOS services/capabilities (in contrast with traditional OS). Resource Management/scheduling paradigms: static priorities, static schedules, dynamic scheduling, best effort current best practice in scheduling (e.g. Rate Monotonic vs. static schedules), Real-world issues: blocking, unpredictability, interrupts, caching, Examples of OSs for embedded systems - RT Linux, VRTX. Programming languages for embedded systems e.g., Handel-C and Esterel, system support for embedded systems, selected embedded system-based applications: process-control, robotics, etc. Software Development Methodology: Model based development, Statecharts, etc. Case studies, Controlling an Injection molding process, Flight simulator, digital call center handler, codec.

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Books

D. Gajski, F. Vahid, S. Narayan, and J. Gong. *Specification and Design of Embedded Systems*, PEARSON Education. Jorgan Syaunstrup and W. Wolf. *Hardware Software Co-design: Principles and Practice*, Kluwer Academic Publishers. Articles in various journals and conference proceedings.

Artificial Intelligence [Paper Code : CSEM 205C]

Course Contents

Knowledge Representation: The First Order Predicate Logic, Production Systems, Semantic Nets, Frames and Scripts Formalisms. Resolution in Predicate Logic, Unification, Strategies for Resolution by Refutation. Knowledge Acquisition and learning: Learning from examples and analogy, Rote learning, Neural Learning, Integrated Approach. Planning and Robotics: STRIPS, ABSTRIPS, NOAH and MOLGEN planners, preliminary ideas of distributed and real time planning, Subsumption architecture based planning. Expert Systems: fundamental blocks, case studies in various domains, concept of shells, connectionist expert systems. Introduction to Natural Language Understanding: problems of ambiguity, ellipsis and polysemy, lexicalization and parsing, Transition and Augmented Transition networks, Natural Language Interfaces. Introduction to Computer Vision: Edge detection, Point Correspondence and Stereopsis, Surface directions. Basics of Neural Networks: Perceptrons, Feedforward nets Backpropagation algorithm, preliminary understanding of unsupervised learning.

Books

E. Charniak, et.al., Introduction to Artificial Intelligence, PEARSON Education. P. H. Winston, Artificial Intelligence, PEARSON Education. E. Rich and K. Knight, Artificial Intelligence, PEARSON Education. R. Honavar and E. Uhr, Artificial Intelligence and Neural Networks, Academic Press, 1992. F. Hayes Roth et.al., Building Expert Systems, PEARSON Education. P. R. Cohen, et.al., The Handbook of Artificial Intelligence, Vol.1,2 and 3, Kaufman Inc., 1982. B. K. P. Horn, Robot Vision, MIT Press, 1985. J. Carbonell, Machine Learning paradigms and Methods, MIT Press, 1990. Journals- Artificial Intelligence, AI Magazine, IEEE Expert, Machine Learning, Computer Vision Image Processing and Graphics, IEEE Transactions on Neural Networks.

Data Mining & Data Warehousing [Paper Code : CSEM 105C]

Course Contents

Introduction, Data warehousing and OLAP, Overview of mining operations, Decision tree classifiers, Instance-based learners, Bayesian classifiers, Learning hyperplanes, Meta learning, Classifier evaluation, KDD Cup Case study, Clustering, Active learning, Duplicate elimination, Similarity functions, Min hash, Set joins, Sequence mining, Hidden Markov Models, Collaborative Filtering, Association rule mining, Surprising itemset mining, Temporal itemset mining, Feature selection methods, Intrusion detection, Forecasting.

Books

Pattern recognition and machine learning by Christopher Bishop
T. Mitchell. Machine Learning. McGraw-Hill, 1997.
Hastie, Tibshirani, Friedman The elements of Statistical Learning Springer Verlag
Data Mining: Concepts and Techniques by Jiawei Han, Micheline Kamber, Morgan Kaufmann Publishers
Applied Multivariate statistical analysis by Johnson and Wichern, 3rd Edition, PHI
Probability, Random Variables and Stochastic processes by Papoulis and Pillai, 4th Edition, Tata McGraw Hill Edition.
Boyd and Vandenberghe Convex optimization Book available online: Local copy
A. K. Jain and R. C. Dubes. Algorithms for Clustering Data. PEARSON Education.

Parallel Computing [Paper Code : CSEM 105D]

Course Contents

Fundamental theoretical issues in designing parallel algorithms and architectures. Parallel computers based on interconnection networks such as hypercubes, shuffle-exchanges, trees, meshes and butterfly networks. Parallel algorithms for arithmetic, linear algebra, sorting, Fourier Transform, recurrence evaluation, and dense graph problems. Use of graph embedding techniques to compare different networks. Shared memory based parallel computers. Algorithms for list ranking, maximal independent set, arithmetic expression evaluation, convex hull problems and others. Message routing on multidimensional meshes, Butterfly networks, Hypercubes, Shuffle Exchange networks, Fat-trees and others. Simulation of shared memory on networks. Routing on expander-based networks. Limits to parallelizability and P-completeness. Thompson grid model for VLSI. Layouts for standard interconnection networks. Lower bound techniques for area and area time-squared tradeoffs. Area-Universal networks.

Books

Introduction to Parallel Algorithms and Architectures : Arrays, Trees, Hypercubes. F. T. Leighton. Morgan Kaufmann Publishers, San Mateo, California. 1991. An Introduction to Parallel Algorithms. Joseph JaJa. PEARSON Education.

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Pattern Recognition [Paper Code : CSEM 205E]

Course Contents

Introduction to pattern recognition and applications to OCR, speech recognition, fingerprints, signatures etc. Commercial importance of applications. Introduction to Statistical, Neural and Structural Approaches. Statistical Pattern Recognition: Patterns and classification, discriminant functions, Bayes decision rule, nearest neighbour rule, probability of error. Linear discriminant functions: Perceptrons and training, LMSE approaches. Unsupervised learning and clustering. Feature extraction. Neural Approach: Introduction to artificial neural networks, feed forward networks, delta rule and back propagation, Hopfield networks and unsupervised learning, Adaptive resonance architectures, related techniques. Pattern associators and content addressable memories, hardware realizations. Syntactic pattern recognition: Formal languages and grammars Pattern grammars and higher dimensional grammars, Parsing, automata realizations, stochastic grammars, Grammatical Inference, computational learning theory, Valiant's framework.

Books

R. J. Schalkoff, Pattern Recognition: Statistical, Structural and Neural Approaches, Wiley, 1992. R. O. Duda and P. E. Hart, Pattern Classification and Scene Analysis, Wiley, New York, 1973. L. Miclet, Structural Methods in Pattern Recognition North Oxford Academic, London, 1986.

Machine Learning [Paper Code : CSEM 205F]

Course Contents

Prediction as regression and classification, Bias-variance tradeoff Non-parametric approaches, Max-margin and support vector machines Basics of PAC learning, Model averaging and ensembles Unsupervised learning, Time series analysis and prediction Sequential models, hidden markov models, Semisupervised learning, Graphical models.

Books

1. T. Mitchell, Machine Learning, McGraw-Hill, 1997. 2. L. Wasserman, All of Statistics, Springer, 2004. 3. T. Hastie, R. Tibshirani, and J. Friedman, The Elements of Statistical Learning, Springer, 2003. 4. J. Whittaker, Graphical models in Applied Multivariate Statistics, Wiley, 1990. 5. W. Feller, An Introduction to Probability Theory and its Applications, Wiley, 1968. 6. D. Hand, H. Mannilla and P. Smyth, Principles of Data Mining, MIT Press, 2001.

VLSI Design [Paper Code : CSEM 205D]

Course Contents

Introduction to VLSI systems: A brief history, MOS Transistors ,CMOS Logic,CMOS fabrication and lay out ,VLSI design flow , fabrication, packaging and testing)

Review of digital systems : Different gates, flip flops, combinatorial and sequential logic circuits **MOS transistor theory:** Introduction , Ideal I-V characteristics , C_v characteristics , nonideal I-V effects, DC transfer characteristics , Switch level RC delay Models.

CMOS logic and fabrication : CMOS technologies ,Lay out design rules ,CMOS Process enhancement ,Technology related CAD issues , manufacturing issues

Circuit characterization and performance estimation : Delay estimation, Logical effort and transistor sizing , power dissipation ,Interconnect , Design Margin Reliability ,scaling

simulation : A SPICE tutorial , Device models , Device characterization , Circuit characterization

Analog Circuits: MOS Signal model, Common source Amplifier , the CMOS inverter as an Amplifier, Current Mirrors, Differential pairs , Simple CMOS OP-AMP, Digital –Analog converters , Analog to Digital Converters.

Digital system Design : Combinational and sequential circuit design , Static and dynamic CMOS gates ,Memory system design, Data path Design , Design of 8/16 bit RISC CPU.

Design methodology and EDA tools : HDL (Verilog / VHDL) , Behavioral level , RTL level, logic level modeling . Familiarity with different EDA tools like cadence , Mentor Graphics etc. Lay out & place and routing .

Testing and Verification: Introduction to logic verification and manufacturing tests ,testers, test Fixtures and Test programs, Logic Verification Principles, Silicon Debug principles, Manufacturing test principles, Design for testability, Boundary scan and JTAG .

Books:

C. Mead & L. Conway; “Introduction to VLSI Systems”, PEARSON Education.

N.Weste K.Eshraghian, “Principles of CMOS VLSI Design, a systems perspective”, PEARSON Education.

S.Y. Kung, “VLSI array processors”, PEARSON Education

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Natural Language Processing [Paper Code : CSEM 205G]

Course Contents

A computational framework for natural language. A framework such as LFG, GPSG or Panini in some depth. Partial description of English or an Indian language in the frame work, lexicon, algorithms and data structures for implementation of the framework. Introduction to semantics and knowledge representation. Some applications like machine translation, database interface.

Books

Akshar Bharati, Vineet Chaitanya, and Rajeev Sangal. *NLP: A Paninian Perspective* , Prentice Hall, New Delhi, 1994. T. Winograd. *Language as a Cognitive Process* , PEARSON Education.

Information System Audit [Paper Code : CSEM 205H]

Course contents

Introduction , The Information Systems (IS) Audit Process, Management, Planning, and Organization of IS, Technical Infrastructure and Operational Practices and Infrastructure, Protection of Information Assets, Disaster Recovery and Business Continuity, Business Application System Development, Acquisition, Implementation, and Maintenance, Business Process Evaluation and Risk Management.

Book

Ron A. Weber, "Information Systems Control and Audit 1st ed", PEARSON Education
Jack J. Camplain, "Auditing Information Systems 2nd ed", Wiley
D. P. Dube, "Information System Audit and Assurance", TATA McGraw-Hill
Merrill Warkentin, Rayford Vaughn, "Enterprise Information Systems Assurance and System Security: Managerial and Technical Issues",
Richard Cascarino, "Auditor's Guide to Information Systems Auditing", John Wiley & Sons, Inc.
Leta F. Higgins and Lee A. Campbell, "Guidelines for Establishing an Information Systems Audit Function", Institute of Internal Auditors, Inc.

Soft Computing [Paper Code : CSEM 205A]

Course contents

Introduction to Soft-computing tools, Fuzzy logic, Genetic algorithms, Neural Networks and probabilistic reasoning; Application of Fuzzy logic concepts in Engineering problems; Engineering optimization problem solving using genetic algorithms; Neural network approaches in engineering analysis, design and diagnostics problems; applications of probabilistic reasoning approaches.

Books

L. Fortuna, G. Rozzotto, M. Lavorgna, "Soft Computing: New Trends and Applications", Springer.
Kwang Hyung Lee, "First Course on Fuzzy Theory and Applications", Springer.
Ahmad Lotfi, Jonathan Garibaldi, "Applications and Science in Soft Computing", Springer.
Rajkumar Roy, Mario Koppen "Soft Computing and Industry: Recent Applications", Springer.
Pravir Chawdhry, Rajkumar Roy, Raj Pant, "Soft Computing in Engineering Design and Manufacturing", Springer.

Theory of Computation [Paper Code : CSEM 105B]

Course Contents

Finite automata, regular expressions, push-down automata, context free grammars, pumping lemmas. Turing machines (deterministic, nondeterministic, multitape) Church-Turing Thesis Decidability and undecidability, diagonalization, and reducibility Halting problem, Post correspondence problem, Rice's Theorem, and other undecidability results Time and space complexity P vs. NP, NP-completeness, Cook's Theorem, and other NP-complete problems PSPACE, PSPACE-completeness, PSPACE-complete problems L vs. NL, NL-completeness, Savitch's Theorem, Immerman-Szelepcsenyi Theorem.

Books

Michael Sipser, Introduction to the Theory of Computation, 2nd edition, International Thompson Publishing, 2006.
Introduction to Languages and Theory of Computation, Third edition, John C. Martin -- McGraw Hill
Introduction to Automata Theory, Languages and Computation by J. E. Hopcroft and J. D. Ullman -- pub. PEARSON Education

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Web Technology [Paper Code : CSEM 105A]

Course Content

Introduction to advanced web technology, Technological issues: XML processing, RDF processing, middleware technologies (CORBA, IIOP), RMI, RPC. Taxonomies and ontologies for advanced web applications: Ontology modelling, Languages for representing ontologies on the web, Rules and inferences, Web services, Design and modelling of web services, Technologies for implementing web services, Current applications of advanced web technologies.

Book

Grigoris Antoniou and Frank van Harmelen, "Semantic Web Primer", MIT Press

Semantic Web Technologies: Trends and Research in Ontology-based Systems by John Davies, Rudi Studer, and Paul Warren John Wiley & Son's

Web Technologies: A Computer Science Perspective by Jeffrey C. Jackson, Prentice Hall (August 17, 2006)

Practical Web Technologies by P.K. Yuen and Vincent Lau, Addison Wesley (September 9, 2003)